

Objects key		Stands key		
Physical and build obstruction		<input type="checkbox"/> Available	<input type="checkbox"/> Default	<input type="checkbox"/> Stand
<input type="checkbox"/> No build zone	<input type="checkbox"/> Pillar	<input type="checkbox"/> Stand Available	<input type="checkbox"/> Stand Booked	<input type="checkbox"/> Stand Reserved
Other				
<input type="checkbox"/> Emergency aisle	<input type="checkbox"/> Duct			
<input type="checkbox"/> Wall	<input type="checkbox"/> Height limit			

