

FestivalUK*2022

FREQUENTLY ASKED QUESTIONS

*Working title

What is Festival UK* 2022?

Festival UK* 2022 is a major nationwide festival celebrating the UK's creativity and innovation.

What is being launched today?

Festival UK* 2022 today announces that applications are open for a unique and pioneering, £3 million funded R&D opportunity. The search is on for the greatest minds and brightest talents drawn from the worlds of Science, Technology, Engineering, Arts and Mathematics, and from across England, Northern Ireland, Scotland and Wales, to form Creative Teams capable of developing major public engagement projects to showcase the UK's creativity and innovation on a global scale.

What is the R&D Project?

The R&D Project is a structured, then self-directed, creative project for 30 Creative Teams to develop mass public engagement concepts and ideas to be presented to a selection panel to shortlist to a final 10 which will be fully commissioned as a national or UK-wide project for the festival.

When is the R&D Project?

The R&D Project will take place between November 2020 and February 2021, with 8 days mandatory attendance November 16th - December 8th, 2020.

How do we apply to be considered for the R&D Project?

You must first register your interest on the Festival UK* 2022 website. Upon doing so, you will receive an email that will take you to our application portal. In this portal you will find the application forms you need to submit in order to apply. [You can find application guidelines here.](#)

What is the deadline for submissions?

The deadline for submissions is at 3pm BST Friday 16 October 2020.

What is expected of us during the R&D Project?

You can find details of this by clicking through the R&D Opportunity section and application guidelines on our website.

I have some external delivery dates during the R&D Project dates, can I still be part of it?

You / members of your team will need to be available for all the directed workshop sessions (2 days a week November 16th- December 8th). Outside of these times it is up to your Creative Team to dictate your working schedule. [Detailed dates are outlined in the guidelines here.](#)

How many Creative Teams will take part in the R&D?

Up to 30 creative teams will be selected. 22 of these will be selected from the UK-wide applicants, with an additional 2 Creative Teams representing each of the four nations.

Who is doing the shortlisting?

The selection panel will include representatives from Festival UK* 2022 and a team of Creative Advisors engaged from all the STEAM sectors. Nation-led projects will be reviewed by relevant representatives of the Strategic Delivery Bodies for Northern Ireland, Scotland and Wales.

What are the criteria for shortlisting?

[Please see the guidelines for Creative Teams here.](#)

Where do I send my application?

This will be done through the application portal, the details of which you will receive by email after registering your interest via the Festival UK* 2022 website.

Are there guidelines for the application?

[Full guidelines are available here.](#)

Is there someone I can talk to regarding my application?

Please email team@festival2022.uk if you have any questions that you can't find answered here or in the application guidelines. We are happy to help.

Can I amend my application after I've submitted it?

No, you can revisit your draft application until it is submitted. Please be sure that you are fully satisfied with your application before you submit it.

When will I be informed whether our submission has been successful?

You will be notified on 6th November 2020 via your Lead Organisation, if your Creative Team has been successful or not.

What is a Creative Team for this project?

A Creative Team is a collection of organisations and individuals from across STEAM sectors who want to collaborate together. Creative Teams are made up 1 x Lead Organisation and 3-8 x Team Members (individuals and organisations of different sizes). Members can have up to 3 representatives in their Team, but a Creative Team cannot have more than 12 participants in total. [See more details here.](#)

I want to apply on my own, is that ok?

No, you will need to join others to be part of a Creative Team.

Can I / our organisation be part of more than one Creative Team?

No, you can only be part of one Creative Team.

I am in a Creative Team, who of us completes the application?

The Lead Organisation needs to fill out the application on behalf of the whole Creative Team, however each team Member will need to fill out a section specific to them / their organisation.

What is a Lead Organisation and what are the duties / responsibilities?

The Lead Organisation will be contracted and accountable for all financial administration, sub-contracting and all deliverables associated with the project. [More details found in the application guidelines.](#)

How much time do I need to commit to the R&D Project?

The R&D Project will run from 16th November 2020 – 31st January 2021 and you will be asked to commit 8 days to our directed project. How much time you dedicate to your self-directed project design is up to you, but for planning purposes this might be between 15-30 days per participant.

How much money will I be paid to be part of the R&D?

Each Creative Teams will be paid up to £100,000 in total to participate, [you can find a budget of how this should be spent in the guidelines.](#)

Will I be paid any additional expenses?

There is a specific allocation for expenses within each Team's budget.

What can I spend the money on?

Fees for participants and team members, access, administration and the presentation of your final concept, including associated documentation ([see application guidelines](#)).

I'd like to find out more about what will happen to my intellectual property. Is there someone I can talk to?

Yes, you may email team@festival2022.uk. Please read carefully the aims and ambition of the R&D Project in the application guidelines.

What does the success of my Creative Team's idea look like?

If your concept is selected as one of the ten projects at the end of the R&D process, you will be commissioned and paid to deliver it.

Are the people in my Creative Team fixed? Can we add / remove members?

Your Creative Team is your application and must remain the same for the duration of the R&D Project. Some additional expertise can be brought in to support the creation of your final presentation if needed. If shortlisted for full commission, other collaborators may then be brought on board to deliver the project as required.

What if a member of my Creative Team has to drop out?

Your success is based on the members in your team, so it is important that the whole team is committed. If unforeseen circumstances arise, you will be able to discuss your options with your assigned Festival UK* 2022 producer.

Will I be able to receive feedback if my application is not successful?

Yes, you will be able to request feedback if your application is not successful.

How will the project be delivered?

The directed content of the project will be delivered online, due to Covid-19, in our multi-platform 'digital studio'. Creative Teams will be able to access this digital resource throughout the project but will be able to choose if they meet in person or via video conferencing in the self-directed element of the project.

All participants will be invited to a digital induction session week commencing 9th of November 2020.

Is there money available for personal IT equipment so I can take part in the R&D process?

Yes, you can allocate funds for access and equipment from the R&D budget if needed.

How do I get paid?

The Lead Organisation will be paid on behalf of each Creative Team. Payments will be made in three instalments agreed at the point of contracting. Each Team Member should agree their own payment schedule with the Lead Organisation.

I have access requirements – how do I request a reasonable adjustment? What access provision have you got in place?

We are committed to making our project as accessible as possible. Please contact us access@festival2022.uk if you have particular access needs and we will do our best to assist you.

If successful, do I need to prepare anything in advance of the R&D Project?

You will be asked to attend a digital induction on 9 November where you will be given a short introduction presentation on who is in your Creative Team to prepare prior to beginning.

What do you mean by "underrepresented voices"?

We ask that Creative Teams and Lead Organisations self-define what underrepresented means to them and the groups they work with. We understand that context plays a role in all definitions and therefore we do not wish to prescribe which approach different Teams and industries might take to increase representation. You may wish to include looking at demographics like gender, ethnicity, socio-economic, geographic, d/Deaf and disability, LGBTQI+ or youth who could be underrepresented within one of the STEAM sectors or community as a whole. You may choose to take an intersectional approach.

If you are concerned about eligibility, please reach out and talk to us - access@festival2022.uk

Will I stay in my Creative Team? Or will I be working with other people?

The project has a strong focus on cross-sector collaboration, and you will be invited to work with a wide range of people in the project, as well as with your team.

What is the timeline for the R&D Project?

9 September	Registration & Applications Open
16 October 3pm	Deadline for submissions
16 November – 31 January	R&D Programme
1 – 26 February	R&D Presentations and Shortlisting